

CLAIMS

1. (Currently Amended) A method for managing a streaming media service, said method comprising:
 - receiving a request for a streaming media service from a mobile client, said streaming media service comprising a plurality of media services components;
 - determining which media service component of said plurality of media services components to assign to a service node of a plurality of service nodes of a network;
 - informing each service node assigned to perform a media service component of said plurality of media services components, enabling said streaming media service to be performed by said each assigned service node on a streaming media during a media session; and
 - in response to said mobile client moving, reassigning said media session ~~the determined media service component~~ to a different service node selected from the plurality of services nodes while continuing to provide the streaming media to the client.
2. (Original) The method as described in Claim 1, wherein said streaming media is selected from video, audio, multimedia, and text.
3. (Original) The method as described in Claim 1, wherein said determining is based on the location of said client.
4. (Original) The method as described in Claim 1, wherein said determining is based on bandwidth of said network.
5. (Original) The method as described in Claim 1, wherein said determining is based on load on said network.

6. (Original) The method as described in Claim 1, wherein said determining is based on load on each service node of said plurality of service nodes.

7. (Original) The method as described in Claim 1, wherein said determining is based on an existing streaming media service on said network.

8. (Original) The method as described in Claim 1, wherein said determining is based on a previously assigned media service component.

9. (Original) The method as described in Claim 1, wherein said receiving said request is through a service portal.

10. (Previously Presented) The method as described in Claim 1, further comprising:

generating an input communication socket and an output communication socket for each assigned service node to enable communication between said assigned service nodes.

11. (Previously Presented) The method as described in Claim 10, wherein said input communication socket enables decompressing said streaming media.

12. (Previously Presented) The method as described in Claim 10, wherein said output communication socket enables compressing said streaming media.

13. (Currently Amended) A system for managing a streaming media service, said system comprising:

a plurality of service nodes for performing a streaming media service on streaming media, said streaming media service comprising a plurality of media services components;

a mobile client for requesting said streaming media service;

a manager coupled to said plurality of service nodes of a network and said client and for determining which service node to assign to perform each media

service component of said plurality of media services components, wherein said assigned service node is enabled to perform said streaming media service on a streaming media during a media session and wherein the manager is configured for reassigning, in response to said mobile client moving, said media session ~~a media service component~~ from one service node to another service node selected from the plurality of services nodes while continuing to provide the streaming media to the client; and

a service builder coupled to said manager and for communicating a list of said plurality of media services components to said manager.

14. (Original) The system as described in Claim 13, wherein said streaming media is selected from video, audio, multimedia, and text.

15. (Original) The system as described in Claim 13, wherein said determining is based on the location of said client.

16. (Original) The system as described in Claim 13, wherein said determining is based on bandwidth of said network.

17. (Original) The system as described in Claim 13, wherein said determining is based on load on said network.

18. (Original) The system as described in Claim 13, wherein said determining is based on load on each service node of said plurality of service nodes.

19. (Original) The system as described in Claim 13, wherein said determining is based on an existing streaming media service on said network.

20. (Original) The system as described in Claim 13, wherein said determining is based on a previously assigned media service component.

21. (Original) The system as described in Claim 13, wherein said requesting is through a service portal.

22. (Previously Presented) The system as described in Claim 13, wherein each of said plurality of service nodes generates an input communication socket and an output communication socket to enable communication between assigned service nodes.

23. (Previously Presented) The system as described in Claim 22, wherein said input communication socket enables decompressing said streaming media.

24. (Previously Presented) The system as described in Claim 22, wherein said output communication socket enables compressing said streaming media.